

# DBSignOff

## User Manual

Software Version 0.9.20

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Logic for Data Inc.

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## Introduction

Welcome to DBSignOff, an evolution in the database change management process. It is the intent of the engineering team at Logic for Data to create software to simplify database development and maintenance. This tool will hopefully bring this goal closer to realization by enhancing the process by which database modifications are handled. We will explain how this is a methodology that the DBSignOff tool enforces and also automates.

Source control tools are vital in keeping track of source code changes. Generally however, standard source control principles cannot be applied to database changes. Source code is a stateless representation of objects in the form of classes. Only the latest version of a class matters when compiling the code, i.e. it will either compile or it will not. Once it's in a working state the compiler doesn't care how the latest version of the code came to be, nor does the target environment where the compiled code will be deployed.

Databases on the other hand are live systems with their current state represented by the data stored in tables. Changing the table schema can have implications on the data itself, not just the structure. Deleting a column would remove all the data in that column for instance. Changing a column type or size could also result in data loss. There are myriads of modifications that could inadvertently or unknowingly affect the integrity of the data. Migrating a column from one table to another would involve a series of steps, i.e. create new column, move data, delete old column. In a database it is just as important to know how the latest schema was achieved in addition to what the latest schema is. In other words we need to know how we got there as well as where we are. DBSignOff will help answer the question of "how we got there?".

It is common practice to use a database comparison tool to try and establish the differences between a production system and the development environment. The difference in schema and/or data will be the changes developers have made over the course of the release cycle which may or may not be relevant. This is not a process that can guarantee a correct interpretation of the deltas because it is sometimes unclear what changes were intended to be released to production. It is even more difficult to interpret what data changes are to be explicitly propagated to production and how to script these data changes.

A development team armed with DBSignOff will have the tools to overcome the issues mentioned above.

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## Minimum System Requirements

These are the system requirements for software version 0.9.20:

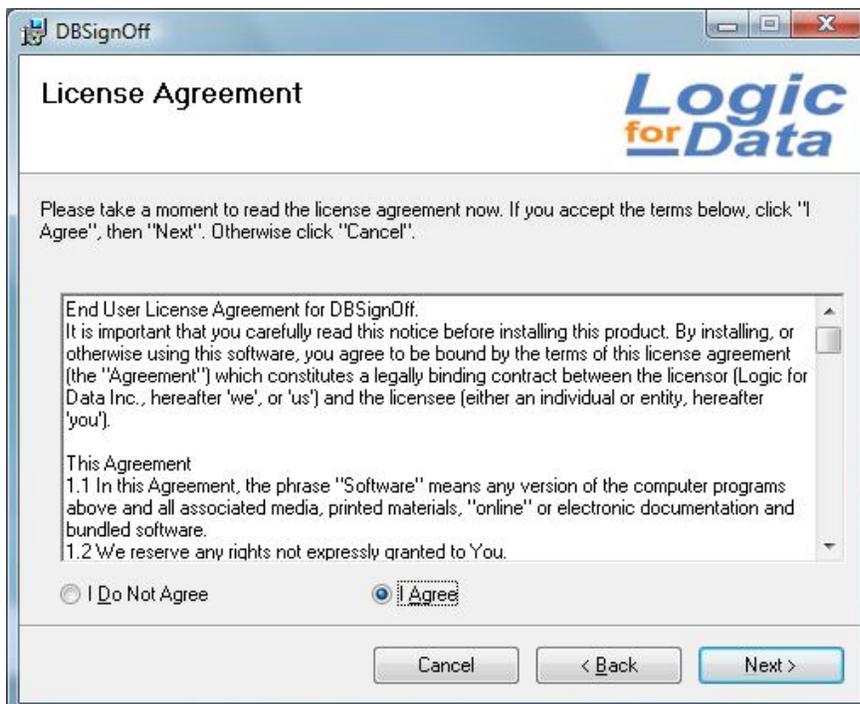
- 1 GHz 32-bit (x86) or 64-bit (x64) processor
- 512 MB of system memory
- 20 GB hard drive with at least 5 GB of available space
- .NET Framework 2.0
- Target database or data repository supporting OLEDB

## Installation

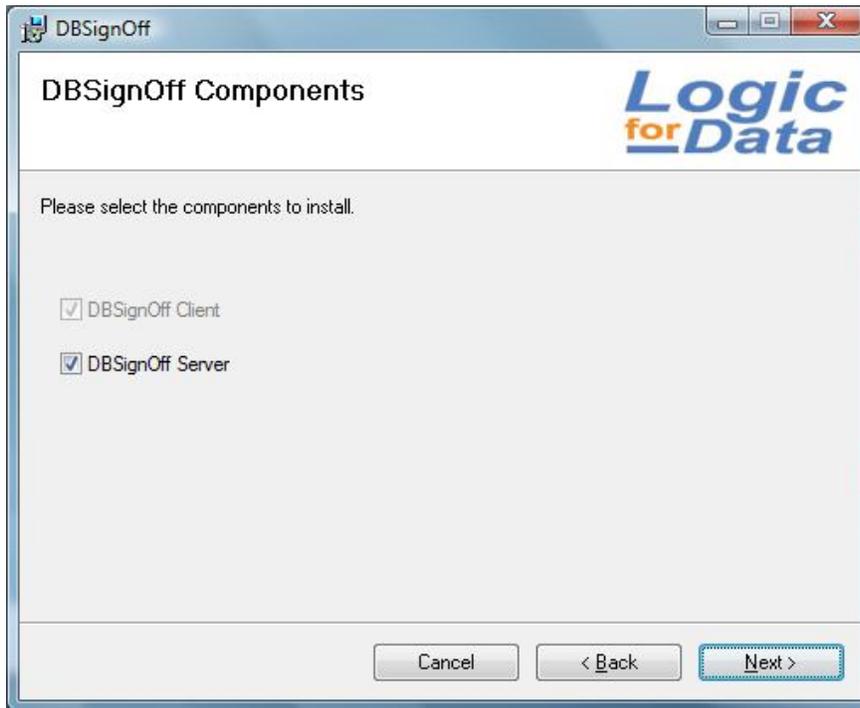
Start the installation by running the setup.exe file. The installation wizard screen will appear, click Next to continue.



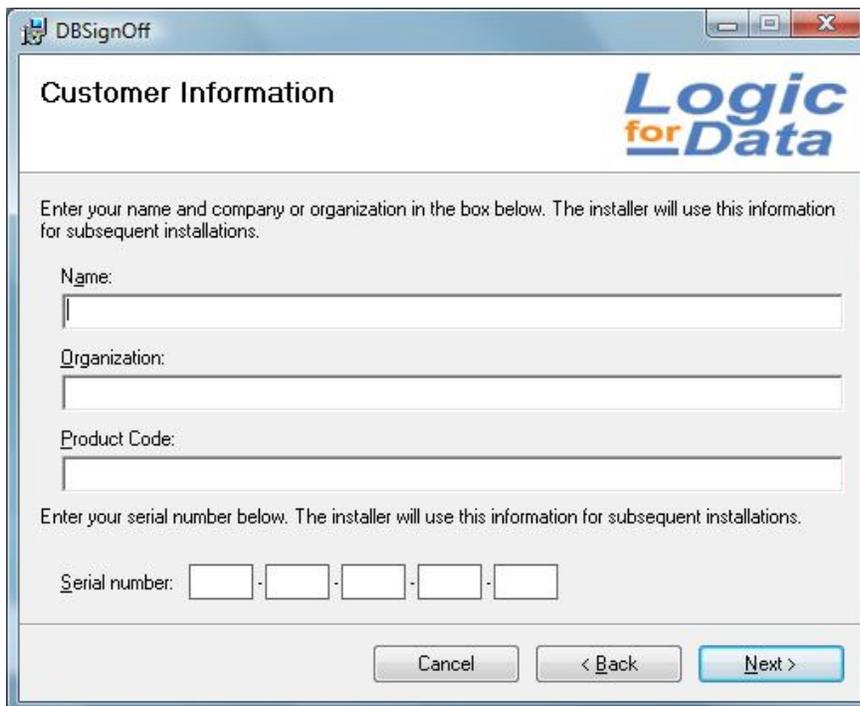
Read over and agree to the license agreement and click Next to continue.



Select the components to install and click Next to continue. The DBSignOff server component should only be installed on one machine for every server license provided.



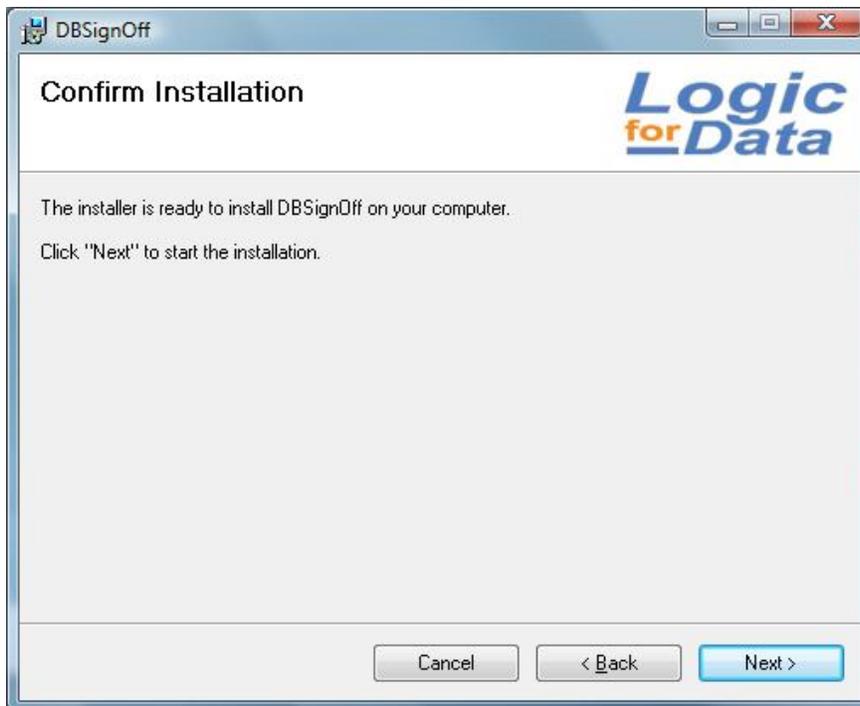
Enter the provided registration information and click Next to continue.



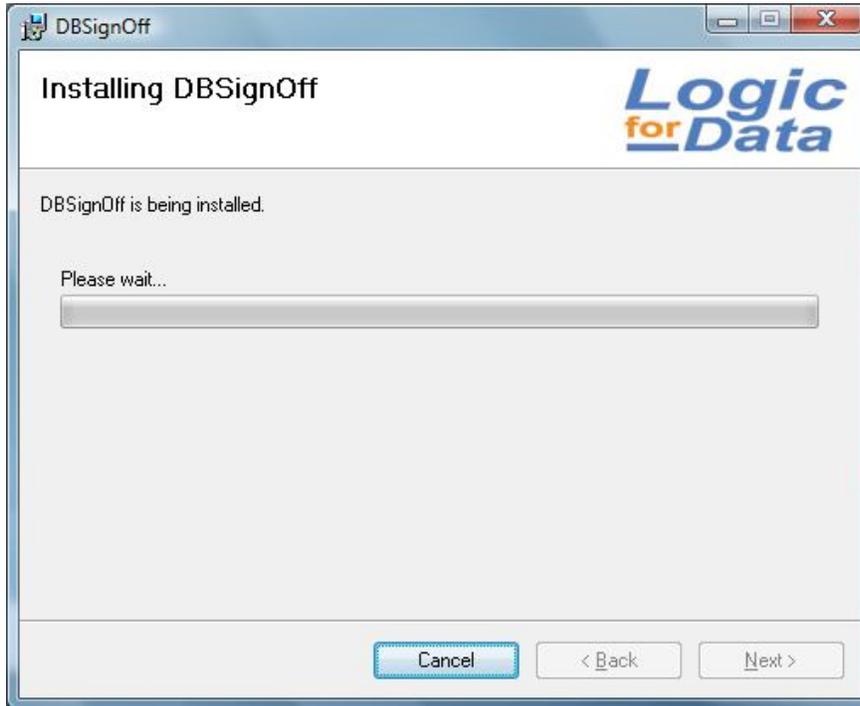
Select the destination folder for the installation and click Next to continue.



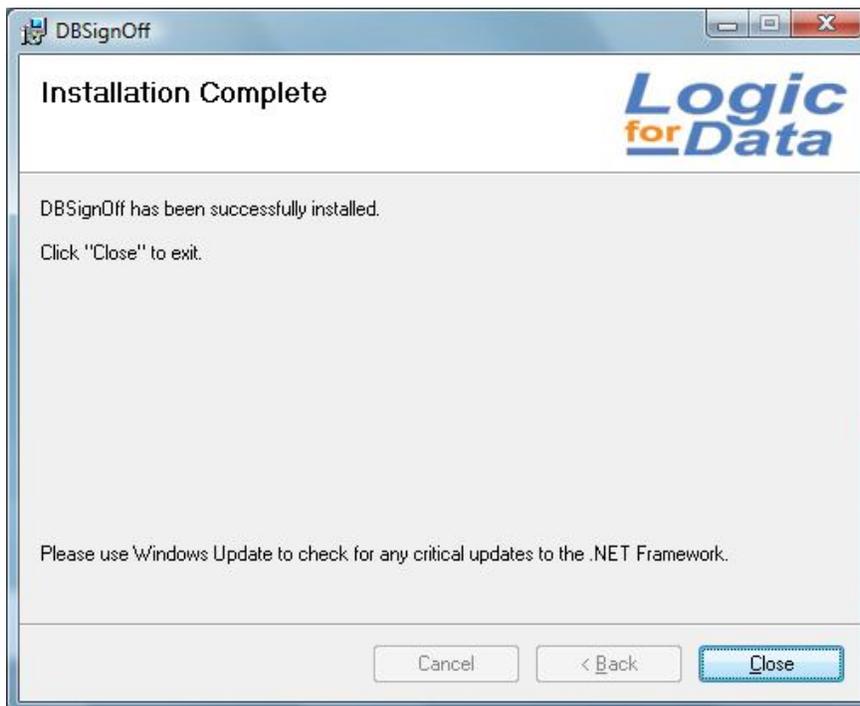
The confirmation screen will appear, click Next to continue.



The installation progress screen will appear. To cancel installation click Cancel, otherwise wait for the installation to complete.

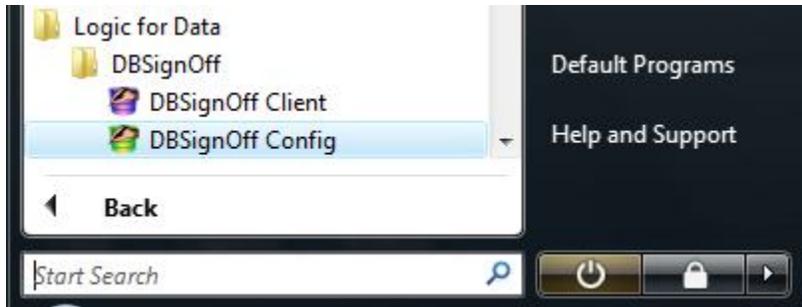


Once installation is complete click Close to exit the installation wizard.

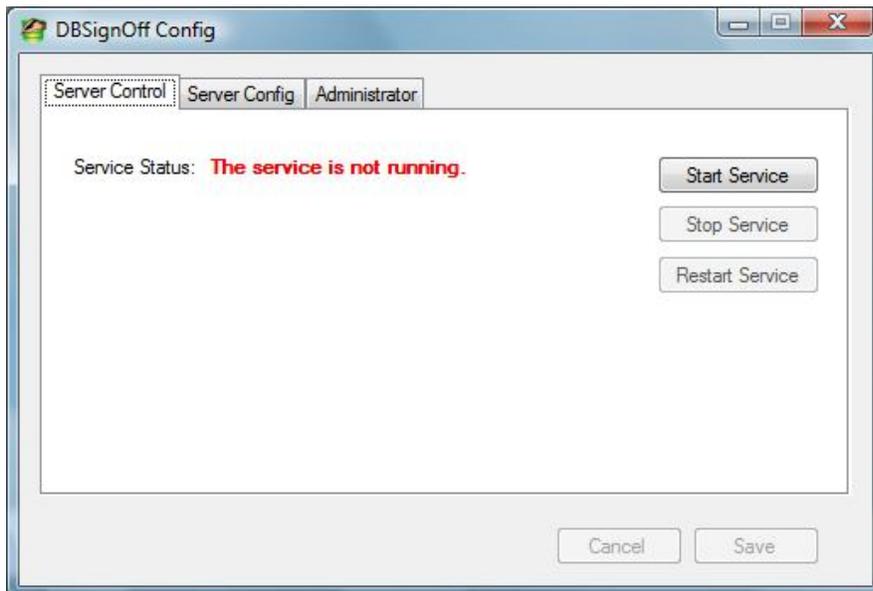


## Server Configuration

The DBSignOff server must be configured after installation. The configuration tool can be opened from the start menu under Logic for Data -> DBSignOff.

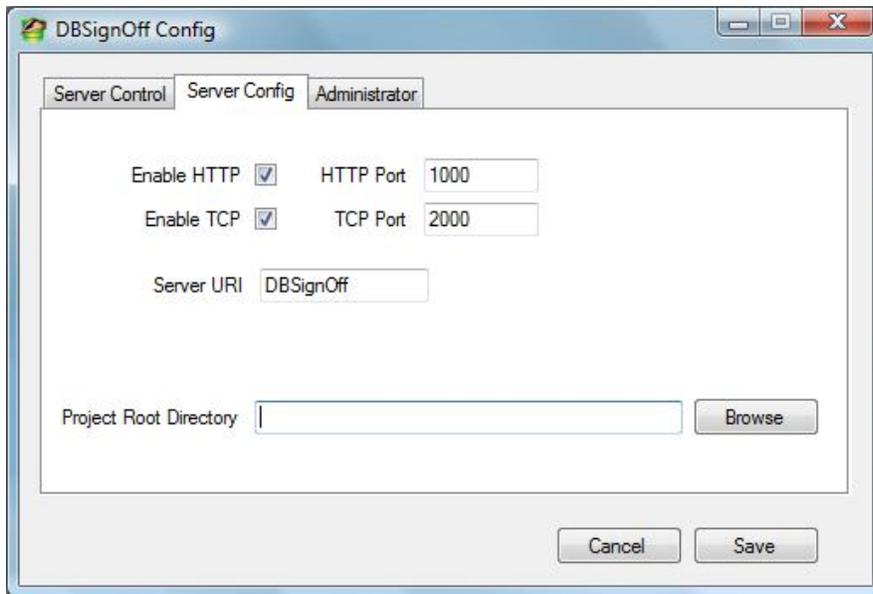


The Server Control tab indicates the DBSignOff service status and has control buttons to start, stop, or restart the service. Do not start the service until you have finished configuring the DBSignOff server.

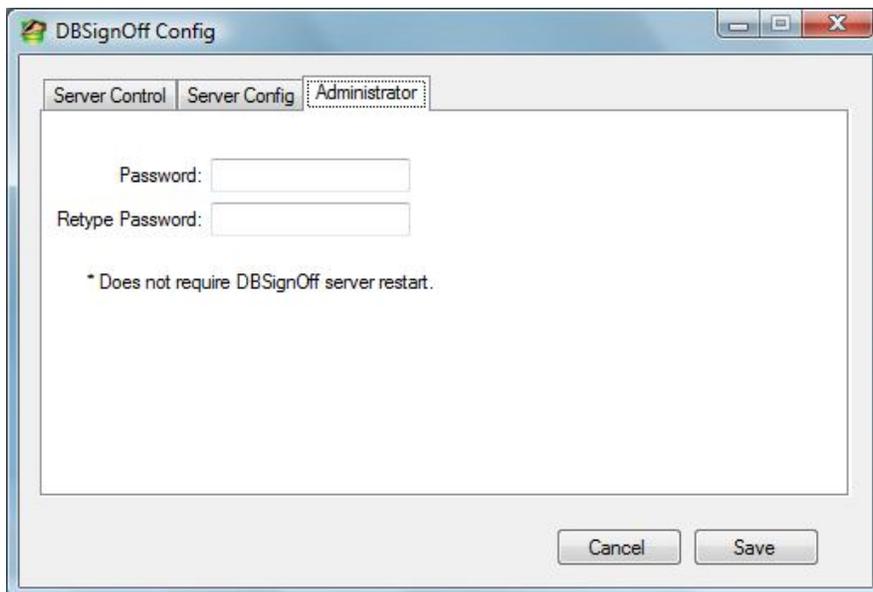


The Server Config tab is used to configure the listening ports for client connections. The client can use HTTP, TCP, or IPC protocols to connect to the DBSignOff server. The Server URI is used to distinguish the server listening on the ports and must be set identically on the client.

The Project Root Directory is the location of all the data managed by the DBSignOff server including the project hierarchy, database change scripts, and user information. This must be set to a valid path before the server can be started.

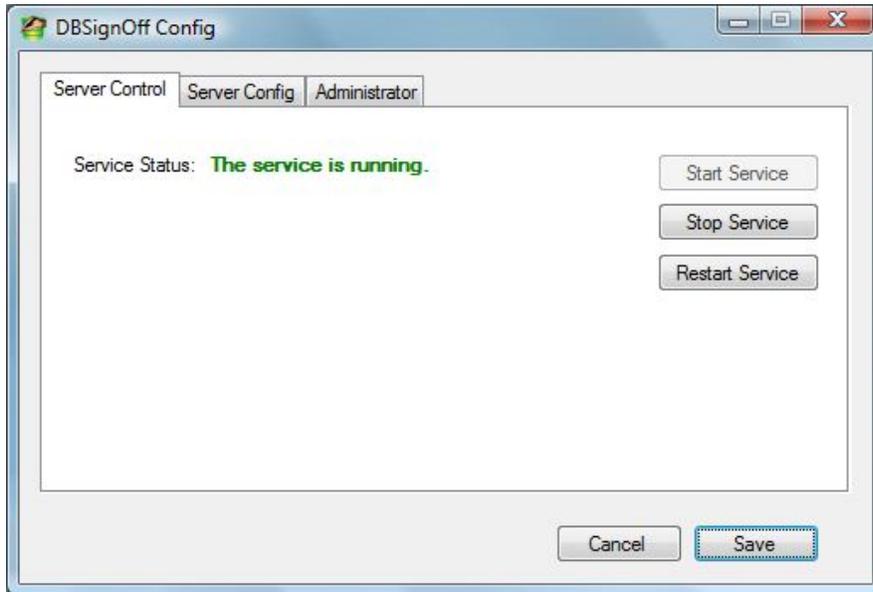


The Administrator tab allows the user to set the password for the built-in administrator account. This must be done before the administrator can login via the client tool. The administrator can also add additional DBSignOff login accounts to the system.



Click on Save at any time to persist your changes. If the service is running when you make changes you may need to restart the service for the changes to take effect. The exception is changing the administrator password which will take effect immediately.

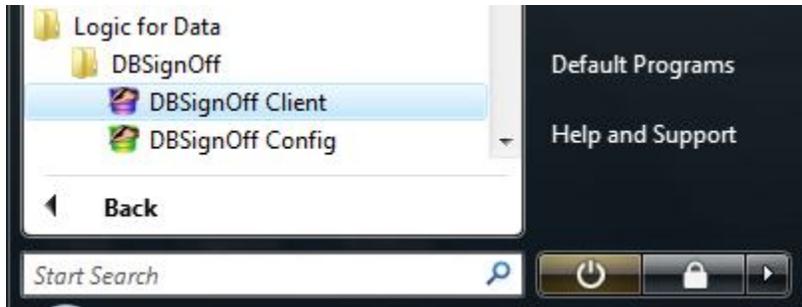
After you are satisfied with the configuration and saved the changes you can start the service from the Server Control tab by clicking on the Start Service button. The status text should update to indicate that the service is running.



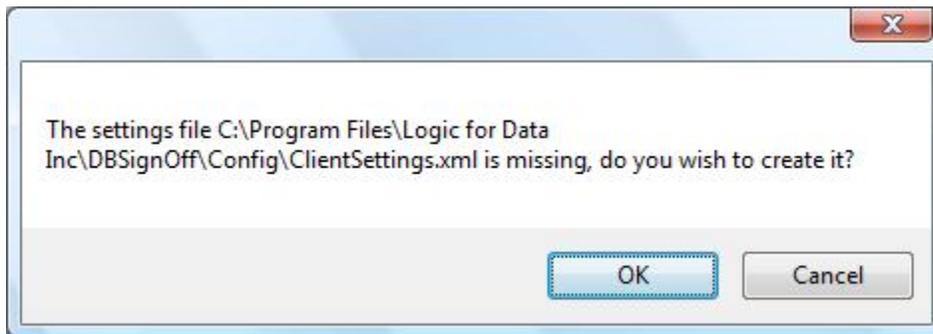
You are now ready to interact with the DBSignOff server through the client tool.

## Client Tool

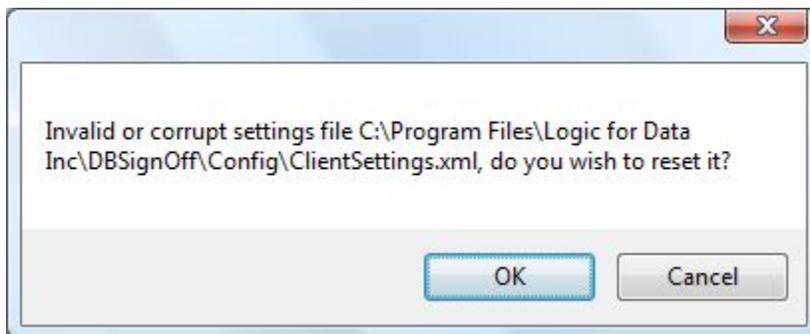
Start the DBSignOff client tool from the start menu.



When the tool is opened for the first time a message will appear indicating that the settings file is missing and asks whether to create it. Click on OK to create the file.

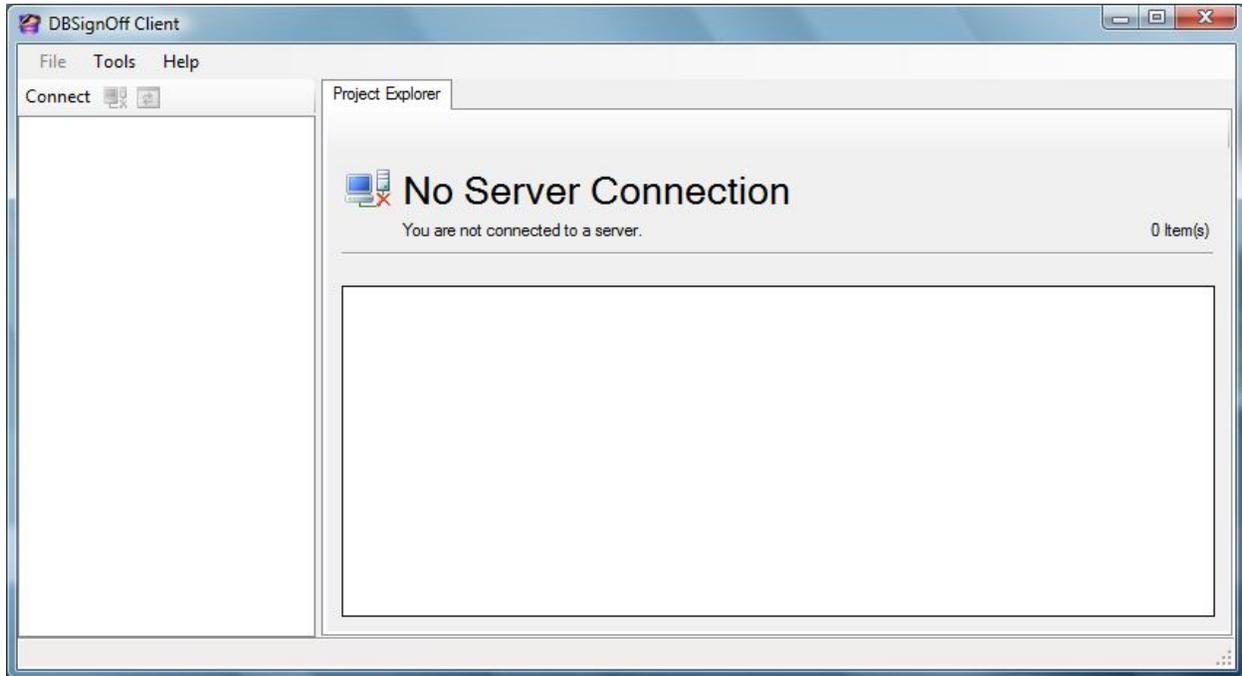


The next message will indicate that the settings file is not valid, click on OK to reset it with the default settings.

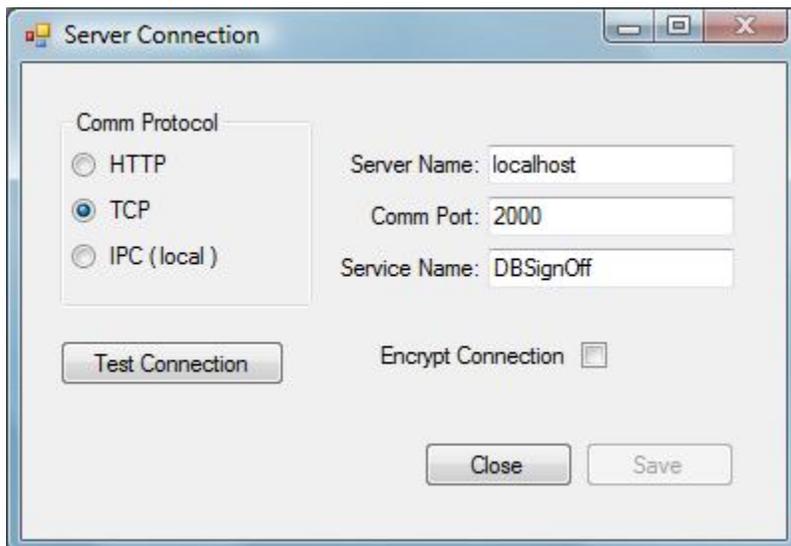


## Configuring the Client Tool

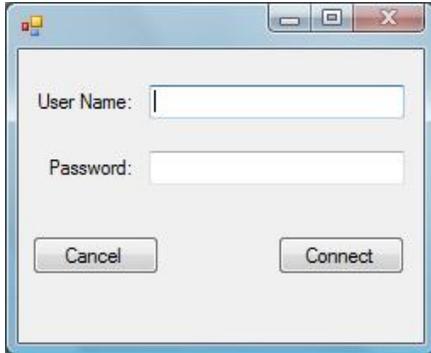
Once the client tool is started the only thing remaining before interacting with the DBSignOff server is to configure the connection settings. From the menu bar select Tools -> Server Connection to open the connection configuration screen.



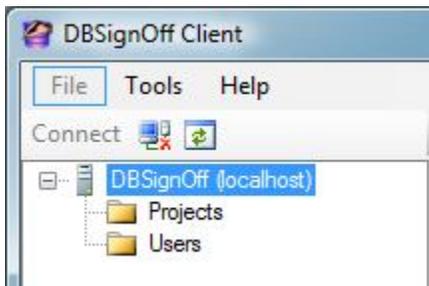
Each client must select the communication protocol used to interact with the server. If the client and server reside on the same machine then the IPC protocol is sufficient. The Server Name, Comm Port, and Service Name properties only apply to HTTP and TCP protocols. Only one protocol can be configured on the client at any one time and the settings must match those on the server. For added security the connection can be encrypted by selecting the Encrypt Connection check box.



The user can login by clicking on Connect and entering their credential. The first user to login would be the administrator by using the built-in login name **admin** and the password entered through the configuration tool.

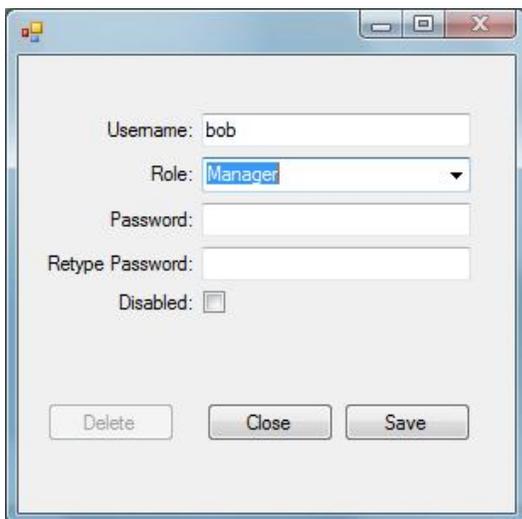


After logging in the user will be presented the project hierarchy in the left pane. Administrators and Managers will also see the Users folder.



## ***Managing Users***

Only administrators can manage user logins through the client tool. To add a new user right click on the Users folder and select Add User. Enter the unique login name in the Username field and proceed to set the role and password of the account. Click on Save to persist the changes.



## User Roles

The following table lists the permissions matrix for the available user roles. Users can be assigned the appropriate role based on their function within the project. Administrators, including the built in admin, can Add/Modify/Delete users. Managers can only view the list of users. Administrators and managers have full control over the project hierarchy. Developers can Add/Modify/Delete scripts. Viewers can only view the hierarchy. All users have the ability to execute scripts.

	Users	Project Folder	Project	Project Version	Script	Script Execution
Admin	W	C	W	W	W	Yes
Manager	R	C	W	W	W	Yes
Developer	N/A	R	R	C	W	Yes
Viewer	N/A	R	R	R	R	Yes

R – Read only

C – Add/Delete/Reorder/Rename immediate children

W – Add/Delete/Rename

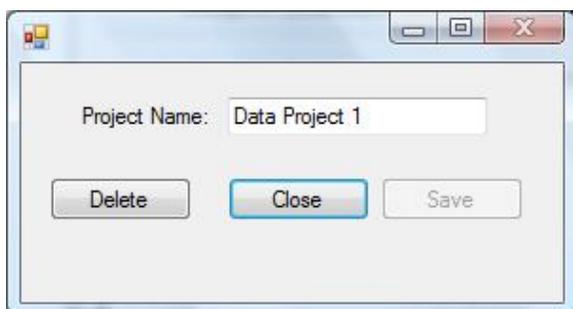
## Project Hierarchy

DBSignOff organizes the scripts in a project based hierarchy. The hierarchy maps as following:

- >  **Server Root** [Represents a connection to a DB Sign-Off server]
- >  **Projects Folder** [All projects reside under this folder]
- >  **Project** [A logical grouping of scripts]
- >  **Project Version** [A set of scripts related to a project release cycle]
- >  **Script** [An SQL change script to be executed on a database]
- >  OR  **Script Version** [An active, i.e. version to be executed, or inactive version of a script]

## Projects

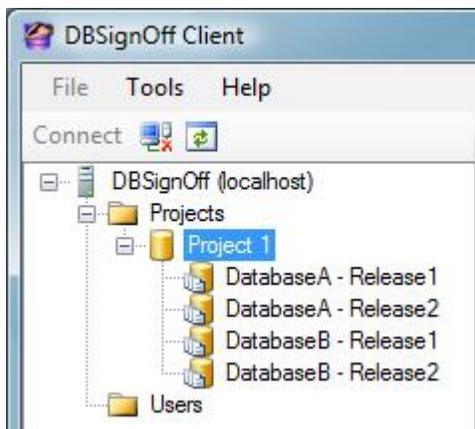
Projects are logical groupings to help organize and distinguish database scripts. A project may represent an actual project being developed, or it can represent a discrete component within the project. Once you are ready to add a project to the hierarchy right click on the Projects folder and select Add Project. Create a unique name for the project and click on Save.



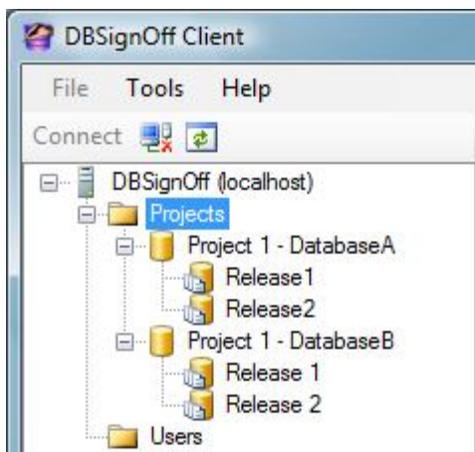
## Project Versions

Project Versions represent stages of a project's development. A project version can map to a production release cycle for instance. As an example all the change scripts that are to be released to the production environment can be grouped together under the same project version. Please note that a Project Version is meant to support a single database since all the scripts are executed in a batch. If there are multiple distinct databases within a project then the same number of project versions should be created. Alternatively each database can have a separate project created so that the project versions under each project relate to the same database. The following example demonstrates two ways of segregating multiple databases within DBSignOff. Each project team would need to determine the most logical way to organize the project hierarchy.

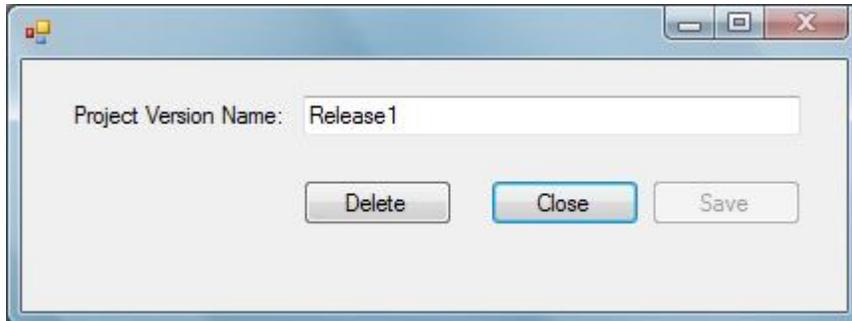
Example of one project with multiple target databases organized directly underneath.



Example of each database represented by a separate project.



After determining the project hierarchy a Project Version can be added by right clicking on a Project and selecting Add Project Version. Enter a project version name that is unique to the parent project. Click save to persist the changes.

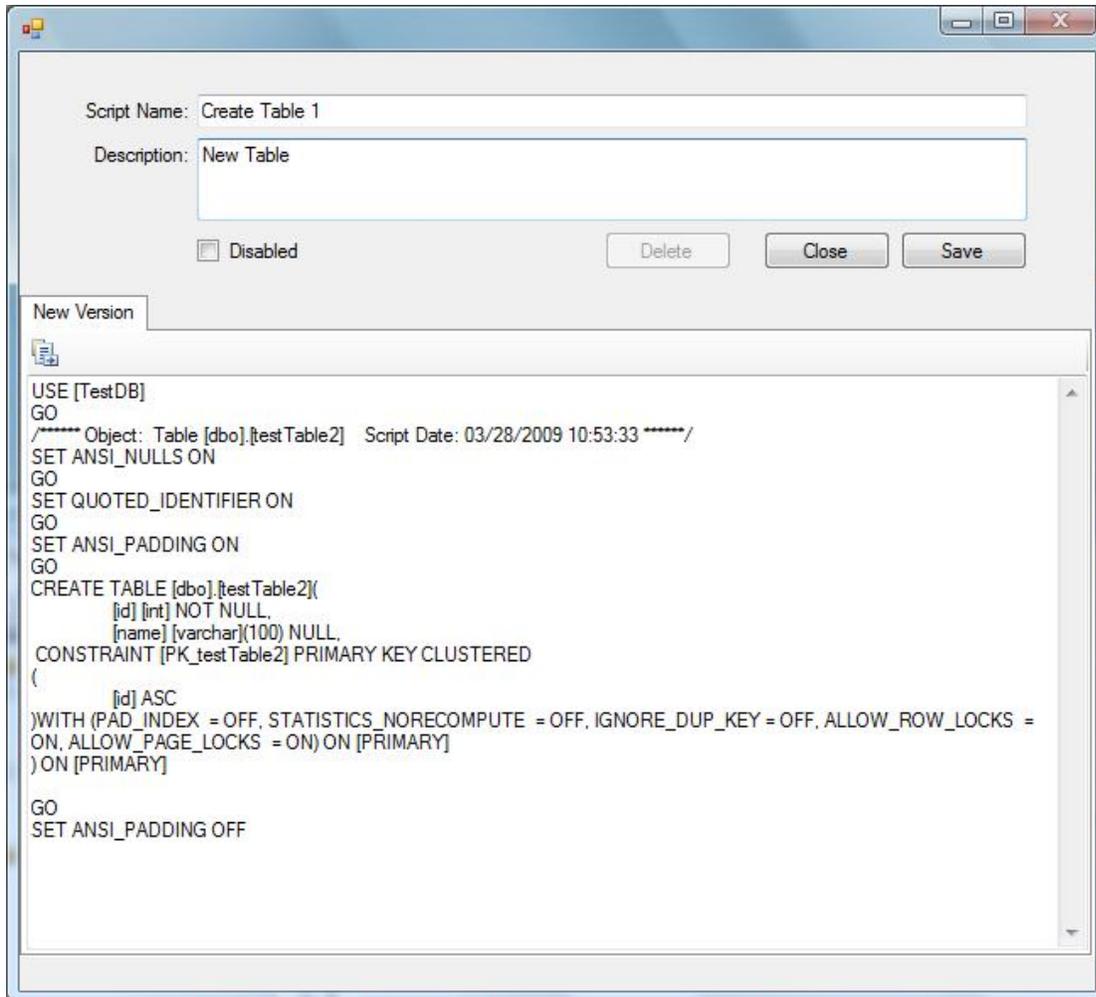


## ***Scripts***

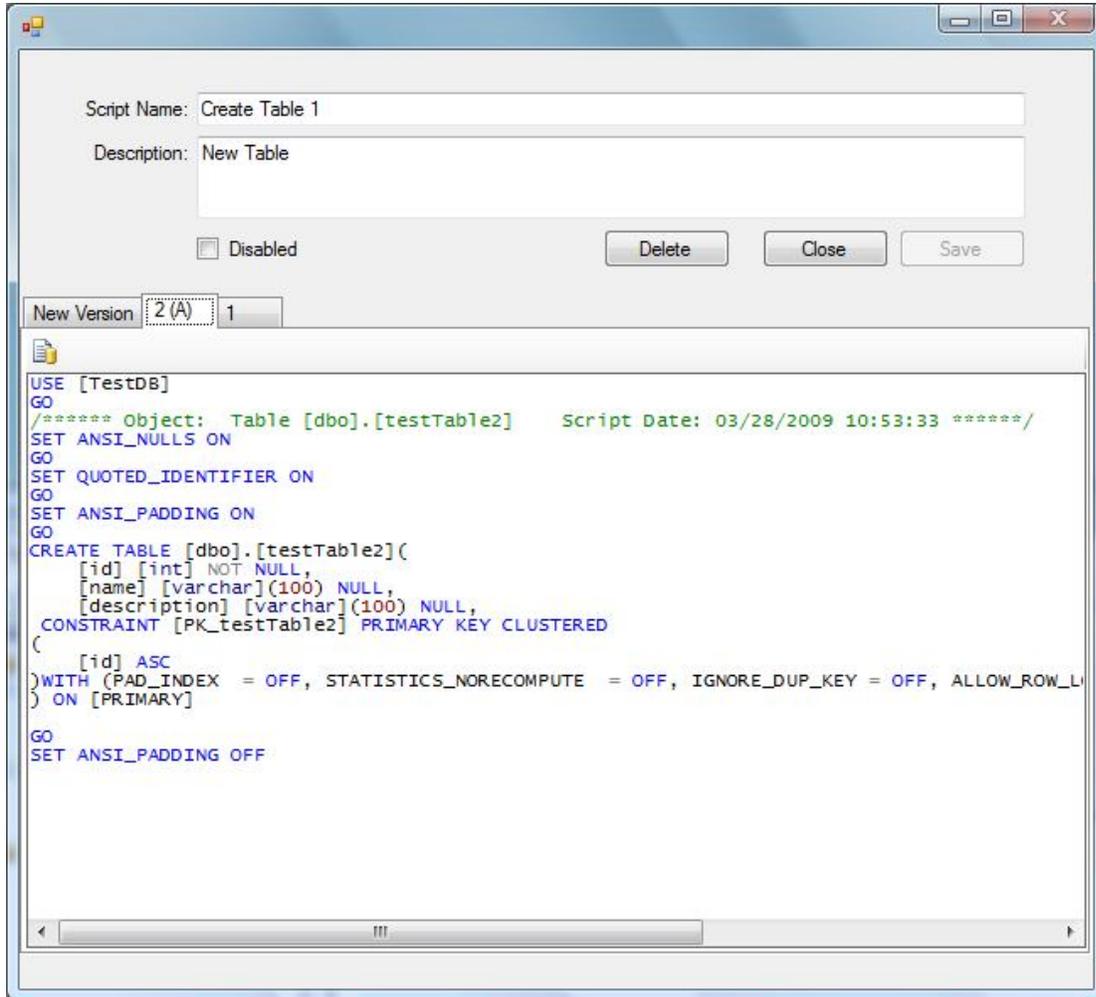
Scripts are the workhorses of project hierarchy and the basis of DBSignOff. As a release cycle progresses the database will evolve and change as developers make modification. It is important that all these changes are captured and it is the main purpose of DBSignOff to do so.

As developers apply a change to their development environment they need to reproduce the change in the form of a change script. This script can then be added to a Project Version along with all the other scripts to form a batch. At time to time the batch needs to be executed to test whether the scripts are valid and in the correct order. If a batch runs with no errors it is a good indication that all the changes have been captured and scripted properly.

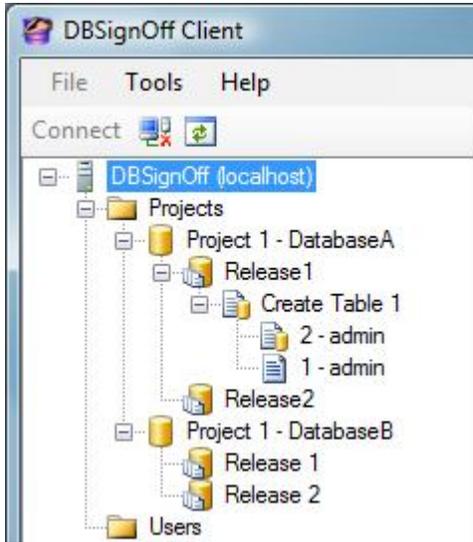
To add a new script right click on a Project Version, select Add Script, provide the script name and description. Add the new script text under the New Version tab. The script text can be pasted, typed in, or imported from a file by clicking on the file import icon . Click save and version 1 of the script will be created and made visible under the tab labelled 1.



The script can be changed by providing the new script text in the New Version tab again and then saving. The (A) indicator marks the active script version which is what will be executed. When making changes the new version will always be set as the active version by default. Any other version can be set as the active version by selecting the appropriate version tab, clicking on the active version icon  and then saving.

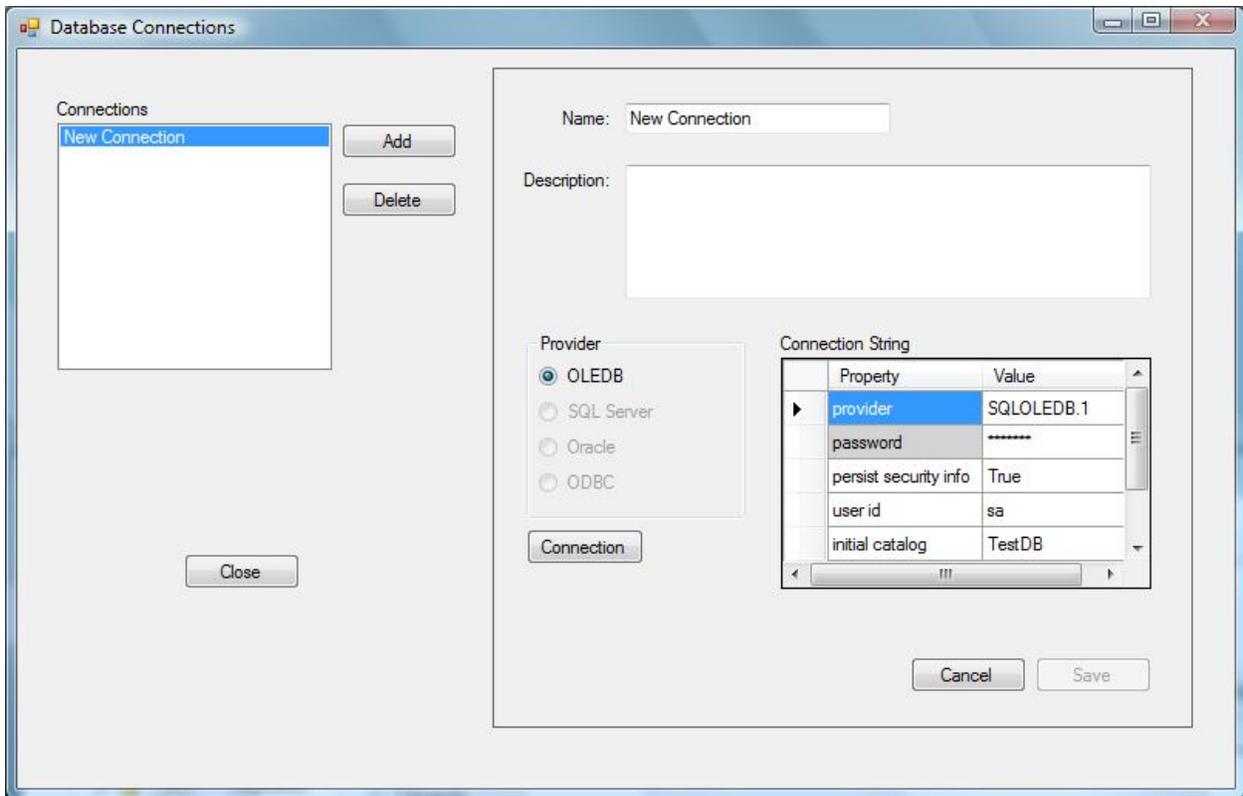


Once the script has been added and saved it will appear in the hierarchy under the project version. Each of the script versions will also appear in the hierarchy under the parent script element. The inactive script versions will be represented by the icon . Clicking on a script version node will display the script text for that specific version in the right pane.

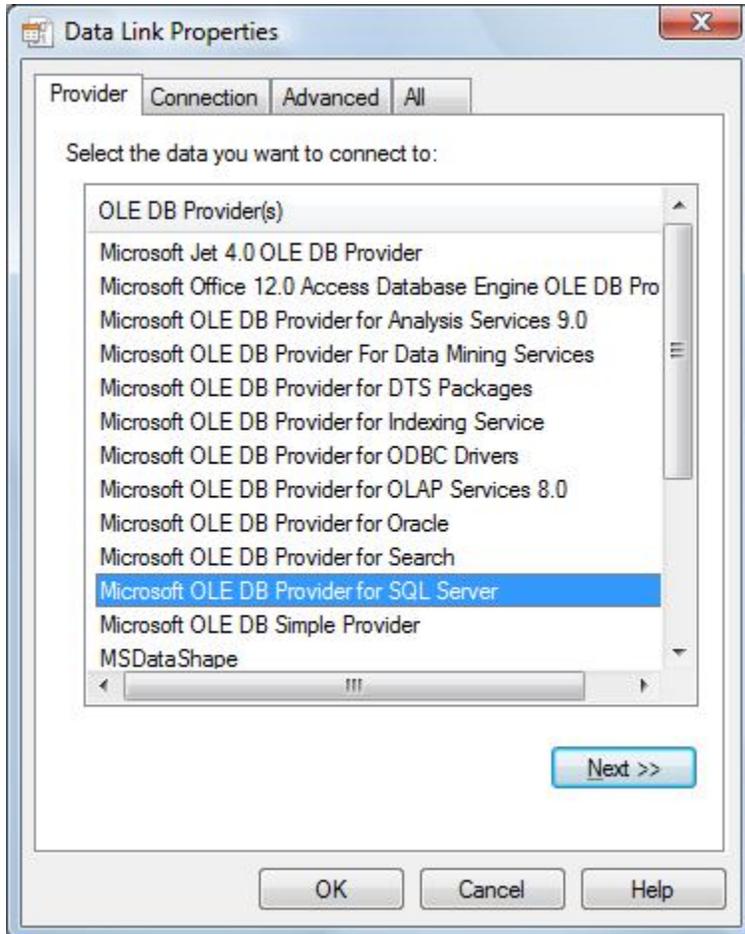


### Target Database Connections

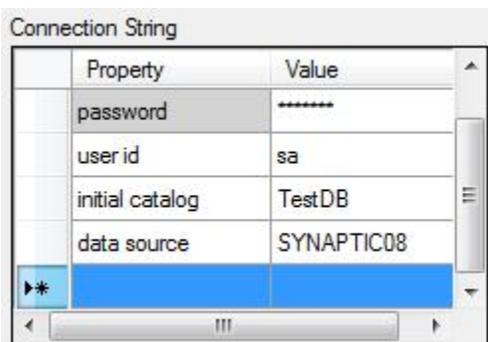
Before any scripts can be executed the target database connections must be configured. The connection information is stored on the client machine so the DBSignOff client does not need to be logged onto the server to create the target connections. From the menu bar select Tools -> Database Connections to open the configuration screen. Click on Add to create a new connection, enter a unique connection name, description, and set the connection string properties.



Currently the only type of target database connection supported is through an OLEDB driver. The connection properties can be manually entered or entered by using a Data Link dialog by clicking on the Connection button. The Data Link dialog can also be used to edit existing connection strings.



To manually create a property enter the property name and value in the Connection String grid in the row marked by \*.

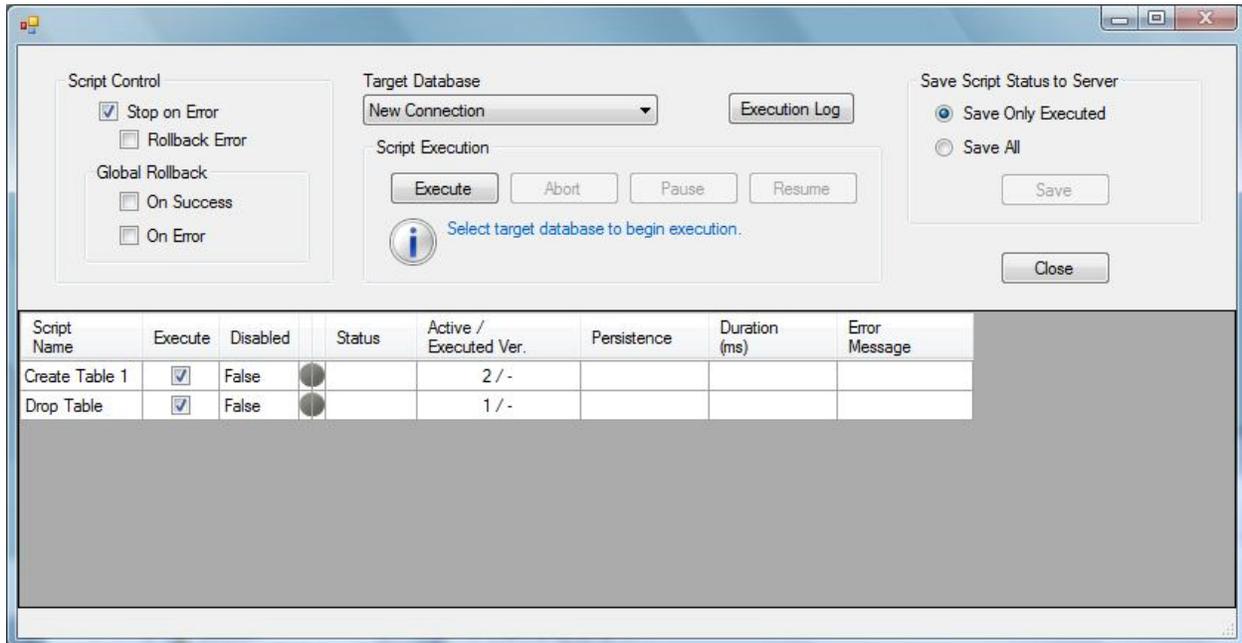


The property name and value are text fields which can be modified at any time. The one exception is password fields where the property name cannot be changed as indicated by its grey colour. The

password value will be masked after it is set or changed. Any property including passwords can be deleted by selecting the appropriate property and hitting the delete key.

## Script Execution

To execute scripts on a target database right click on the appropriate project version node in the hierarchy and select Execute from the context menu to open execute scripts dialog.



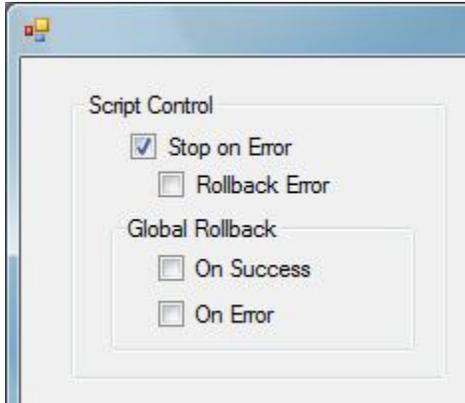
The Script Control section of the dialog indicates how to handle script errors and script persistence.

**Stop on Error** → Stop batch execution on the first error that is encountered. No other scripts will be executed after the error. If Global Rollback on Error is checked then all scripts will be rolled back, otherwise all scripts that ran will be persisted on the target database.

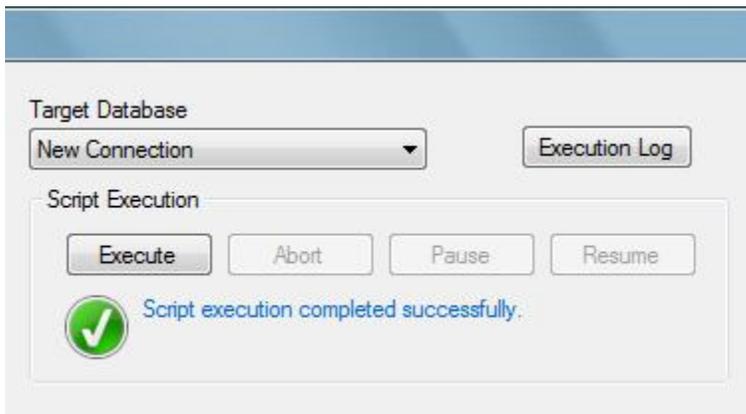
**Rollback Error** → Rollback the error that occurred in the batch. This only applies if Stop on Error is selected. If Global Rollback on Error is checked then all scripts will be rolled back, otherwise all scripts that executed successfully before the error will be persisted on the target database.

**Global Rollback on Success** → If all scripts in the batch are successful then all scripts in the batch will be rolled back. If any error occurs then all scripts will be persisted.

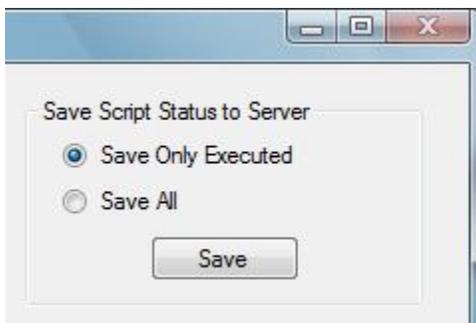
**Global Rollback on Error** → If any error occurs in the batch then all scripts in the batch will be rolled back. If all scripts are successful then all scripts will be persisted.



To execute scripts a target database connection must be selected from the dropdown list. Clicking the Execute button will start executing the scripts as a batch. The final status of the batch will be displayed beneath the button. All previous batch executions can be viewed by clicking on the Execution Log button.



Administrator and Manager roles can save the last executed script status to the server so that all other logged in clients can view. There is an option to save only the status of the scripts that executed or the execution status of all scripts in the batch.



The scripts under the project version are listed with the last execution status on the client machine. The status of each script is updated as it executes. The coloured circle is used to quickly identify the script and batch statuses. The left half of the circle represents the status of the current script and the right side the status of the batch up to that point in the batch.

Script Name	Execute	Disabled	Status	Active / Executed Ver.	Persistence	Duration (ms)	Error Message
Drop Table	<input checked="" type="checkbox"/>	False	Successful	1 / 1	Persisted	125	
Create Table 1	<input checked="" type="checkbox"/>	False	Successful	2 / 2	Persisted	103	

The batch status represented by the right side of the circle is a cumulative status that follows rules of precedence in this order:

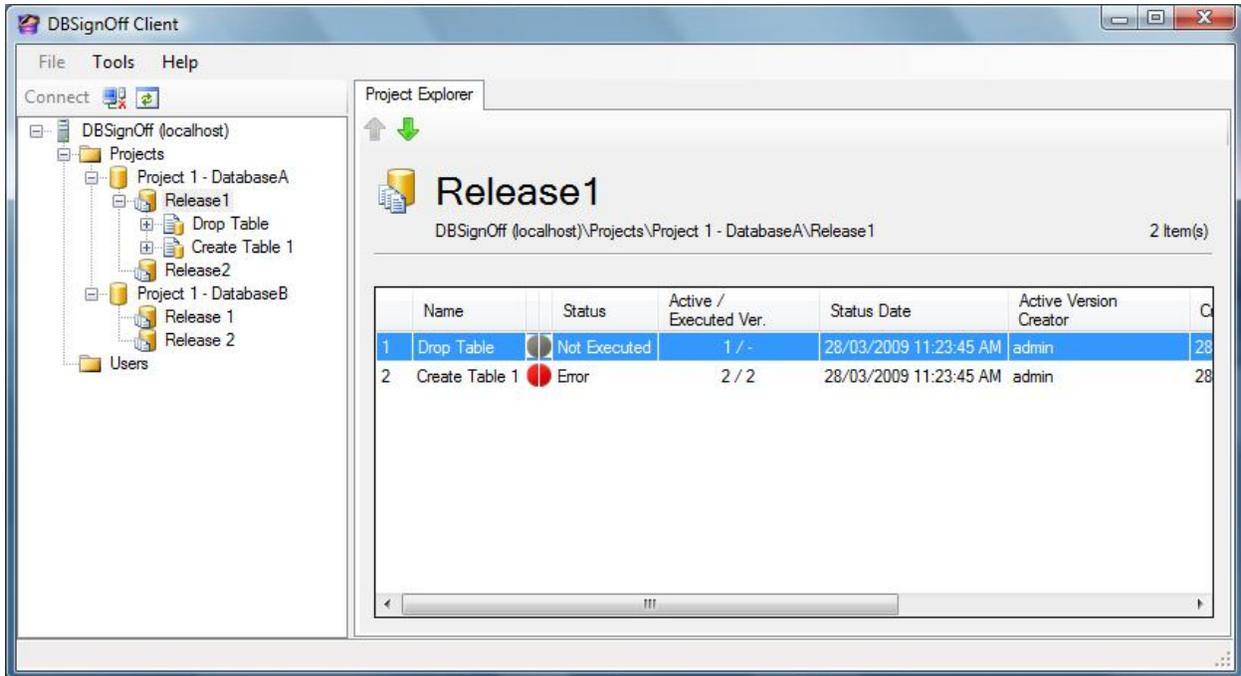
Status	Colour	Precedence
Error	Red	Highest
Warning	Yellow	
Not Executed	Grey	
Success	Green	Lowest

In the following example two scripts were set for execution in a batch with Stop on Error set. The first script failed causing the remaining script to be skipped with the error status of the batch propagating.

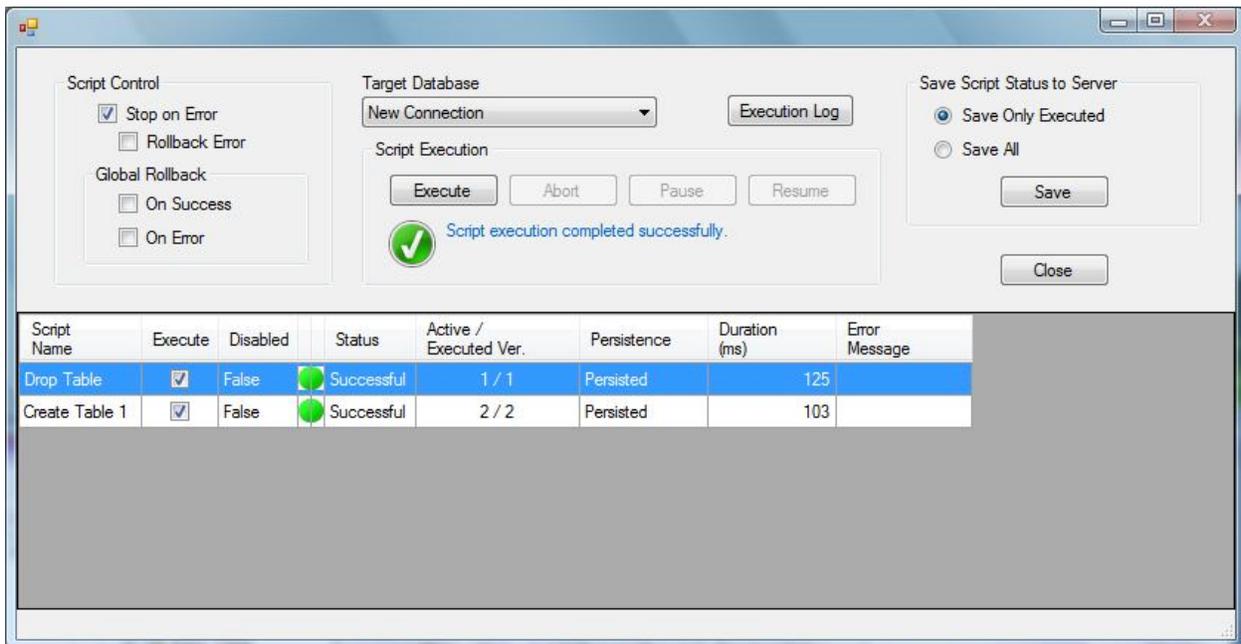
The screenshot shows the 'Script Control' window. The 'Script Control' section has 'Stop on Error' checked. The 'Target Database' is 'New Connection'. The 'Script Execution' section has 'Execute' button highlighted. A red error icon and message 'Script execution completed with errors.' are visible. The 'Save Script Status to Server' section has 'Save Only Executed' selected. Below the controls is a table showing the execution results:

Script Name	Execute	Disabled	Status	Active / Executed Ver.	Persistence	Duration (ms)	Error Message
Create Table 1	<input checked="" type="checkbox"/>	False	Error	2 / 2	Persisted	348	There is already an object named 'testTable2' in the database.
Drop Table	<input checked="" type="checkbox"/>	False	Not Executed	1 / -			

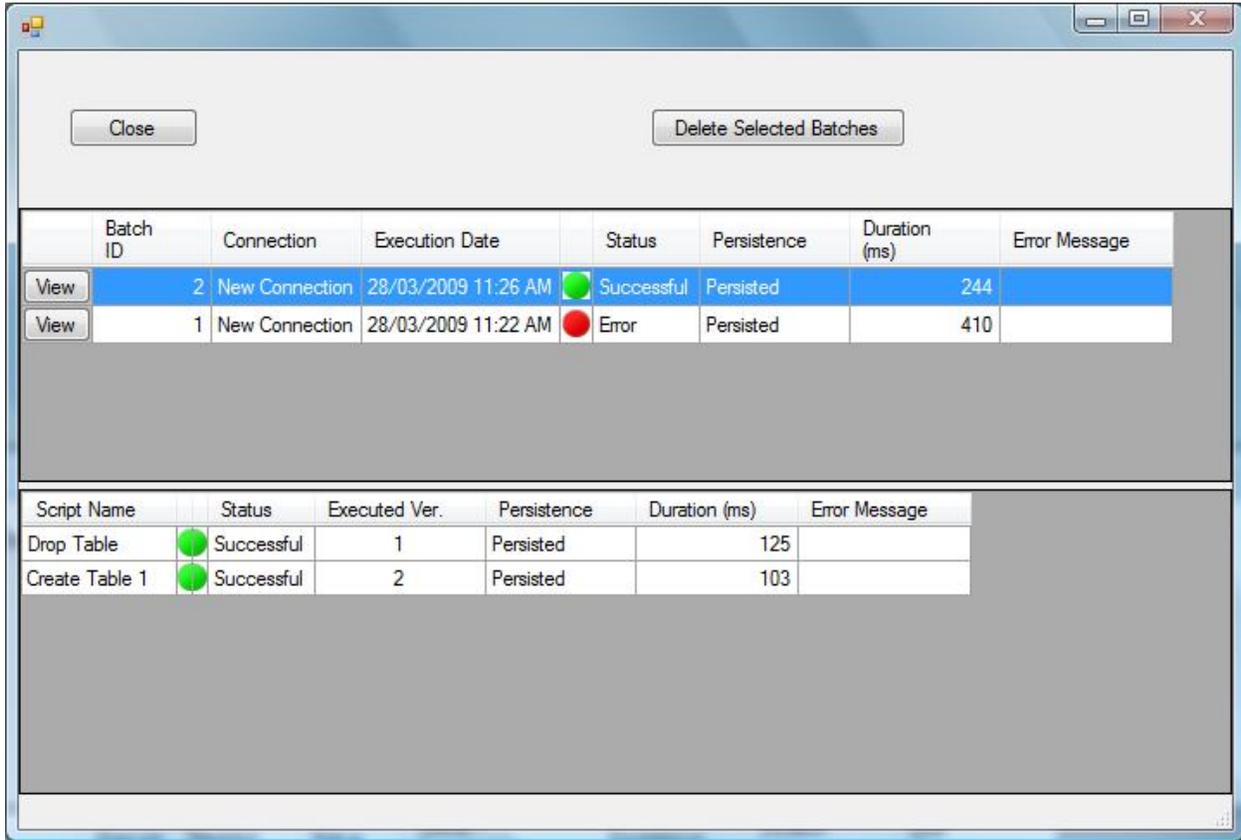
In this example an error occurred in script execution because the scripts were executed in the wrong order. The script order can be changed by selecting a script in the right pane and clicking on the arrow in the direction the script is to be moved.



Executing the scripts again results in a successful batch run.



The execution log will show all the batch executions attempted so far. The top grid is the list of batches with information on the batch execution. By clicking on the view button for a specific batch the list of scripts and their statuses will be displayed in the bottom grid. Over time as the list of batches grows the user may choose to clean some of the older information. This can be done by selecting the batches to delete and clicking on Delete Selected Batches.



The screenshot shows a software window with two main sections. The top section contains a table of batch executions. The bottom section contains a table of scripts executed within a selected batch. The window has a 'Close' button and a 'Delete Selected Batches' button.

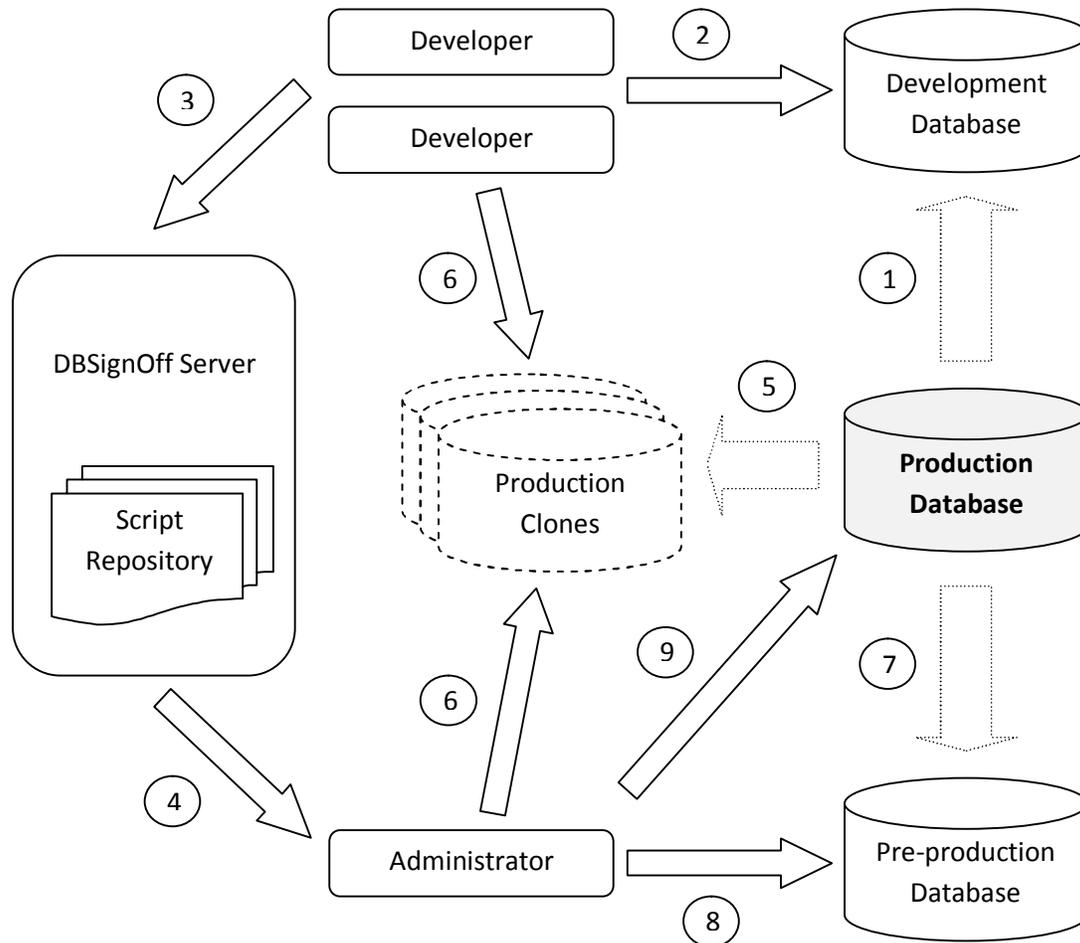
	Batch ID	Connection	Execution Date	Status	Persistence	Duration (ms)	Error Message
<input type="button" value="View"/>	2	New Connection	28/03/2009 11:26 AM	 Successful	Persisted	244	
<input type="button" value="View"/>	1	New Connection	28/03/2009 11:22 AM	 Error	Persisted	410	

Script Name	Status	Executed Ver.	Persistence	Duration (ms)	Error Message
Drop Table	 Successful	1	Persisted	125	
Create Table 1	 Successful	2	Persisted	103	

## Database Change Management

The following diagram illustrates how DBSignOff can be integrated into a database change management program. The terms used in the figure for “Developer” and “Administrator” do not refer directly to the Developer and Administrator roles in DBSignOff. A developer is anyone involved in making database changes and administrator is an individual who has access to the production environment. In some projects the developer and administrator may be the same individual.

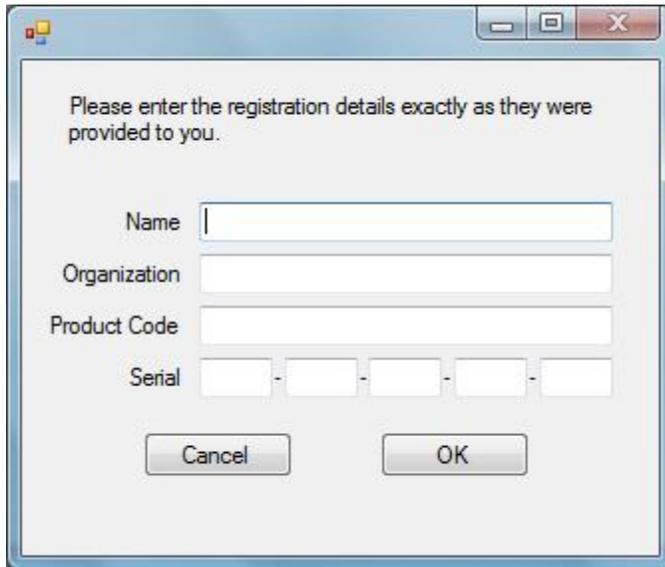


1. The production database is copied to a development environment. The development database can be centralized and shared among many developers. In this way any changes can immediately be visible to all developers. It is also possible for each developer to have a copy of their own development database.
2. Developers make database changes.
3. Developers record changes as database scripts and save them in the DBSignOff server. New scripts will be visible to all other developers so they can see what changes have already been made.

4. Administrator gets latest database change scripts.
5. The production database is cloned so that the scripts can be tested. Ideally this will be done on a regular basis to validate any new database changes.
6. Change scripts are tested in the cloned environment. Any issues that are found would be fixed and the scripts retested.
7. Close to release date a pre-production copy of the database is made to test the scripts.
8. Change scripts are tested in pre-production environment. The scripts should be executed exactly like they would be on the production environment.
9. Database change scripts are applied to production database at end of release cycle.

## Product Registration

If the product registration information changes it will need to be applied on every machine DBSignOff is installed on. This can be done through the DBSignOff Client tool. From the menu bar select Help -> Register to open the product registration screen.



The screenshot shows a standard Windows-style dialog box with a title bar containing minimize, maximize, and close buttons. The main content area contains the following text and fields:

Please enter the registration details exactly as they were provided to you.

Name

Organization

Product Code

Serial  -  -  -  -

At the bottom of the dialog are two buttons: "Cancel" on the left and "OK" on the right.